

2009-2010 Intramural Sand Volleyball Rules

Team Formation:

Teams are to be comprised of four players on the court at once. Three players are required to start and continue a match without forfeit. Team rosters are limited to eight players.

Game Length

Matches will consist of a best 2 out of 3 game series. The first two games in will be played to 15 rally scored. If a third match is required, it will be played to 11 rally scored.

Start of Game

Game will begin with a coin toss; the winning team will get choice of first serve or the side of the net to defend in the first game. Teams will switch sides and first possession in the second game. In the case of a third set another coin toss will occur, teams will switch sides in the third set only, after a team has scored 6 points.

Games will be played under USA Volleyball Sand Volleyball Rules with a few modifications. The following are highlights of these rules. In the case of a dispute, the full rules will be available online at <http://www.usavolleyball.org/RulesOfficials/outdoor.asp>.

Player Positions

- a. At the time of service all players must be inside the boundaries of the court.
- b. Players do not have to play in set positions or rotate.
- c. Players must maintain the same service order throughout the match.
- d. If a player is substituted for, he/she must return to the same spot in the service order.

Service

- a. A legal serve will take place from behind the team's end line anywhere inside the sidelines.
- b. Serving player must remain behind the end line until the ball has been served. If player serves in the air, he/she can land on or inside the line
- c. A legal serve must cross the net between the antennae; a legal serve can touch the net on the way over.

Play at Net

- a. Ball must cross over net between the antennae; a ball hitting the antennae is out of bounds.
- b. Player contact with the net or antennae are prohibited.
- c. In blocking, a player may touch the ball beyond the net provided that he/she does not interfere with opponent's play.
- d. A player may cross under the net provided it does not interfere with opponent's play.
- e. The Line is **IN** play.